

Joint Base Intramural League Rules & Information

ELIGIBILITY:

Active Duty service members and DoD Civilians working on Joint Base Charleston *OR* a Military related unit/organization in support of the Military community. (SPAWAR, dependents 16 yrs and older, etc.)

FORMAT OF PLAY:

2-Player Match Play --- Each week there will be a 9-hole MATCH (worth 10-points) using one of the following formats:

- Scramble / Captain's Choice (Spring Season): each player tees off on each hole; the team selects the best ball position to play from for each shot and continues this format until the ball is holed.
 - o One player may show up and still compete, but must play only one ball
- Modified Best Ball (Fall Season): each player tees off on each hole; the team selects the best drive to play, then each player plays their own ball out from the best drive position. Team score = lowest player's score between the two.
 - o One player may show up and still compete, but must play only one ball

1-point is awarded to teams winning each hole. Teams who tie a hole will each receive a 0.50 point. Teams who win the most holes during the 9-hole match will be awarded an extra 1-point for the win. If each team wins 4.5 points, no extra point is awarded and the match results in a tie. In addition, 0.25 points will be awarded for participation for each player who shows up *and plays* (Including 'Bye Weeks' with a limit of 0.25 participation points per player each week). A maximum of 2 participation points (8-players) are available each week. A roster (max of 8-players) will be provided in the golf shop for tracking participation of each match. Players who are not competing in the match, may show up on any day and *to play golf* during the week of the scheduled match to earn their participation points. To be awarded participation points, players must pay for golf and sign-in next to their name on the participation log within the Intramural golf binder in the Golf Shop.

At the end of the regular season, the top two teams from each side of the Joint Base will move on to compete in the playoffs. The playoffs will entail playing 9-hole matches over a two week period. The first week playoff matches will be played between the top two teams at their respective golf course. The teams winning the first week playoff match will move on to the championship match, which will be played at the home course of the previous year's League Champions.

* Any number of players / player combinations may be selected to compete during the playoffs so long as playoff players have played at least one match throughout the regular season.

** Should there be a tie for the top two playoff spots, the scorecard playoff method will be used from the regular season matches between those two teams to determine who will make the playoffs.

LOCATION:

The Naval Weapons Station league will play at the Redbank Golf Course.

The Airbase league will play at the Wrenwoods Golf Course.

DATES / TIME OF PLAY / GENERAL RULES:

There will be a Spring season beginning as early as 11 March and a Fall season beginning as early as 26 August. Our goal is for teams to play a round robin and play each other at least two times prior to playoffs. The spring season results will carry over and be added to the fall season results to determine playoff teams.

Matches should be completed by dusk each Thursday during the scheduled week of play. The match can be played in advance if you choose. However, should your team not be able to play your head-to-head match during the scheduled week of play due to mission related scheduling conflicts, Air Base teams have until 31 July to make-up Spring season matches or the 17th week of league play during the fall to make it up. NWS teams have until 31 July to make-up Spring season matches or the 20th week of league play during the fall to make up the match(es). If the match(es) are not completed by the end of those weeks, no points will be awarded. Un-played matches DO NOT count as a disqualified

match. If only one player out of the two player team shows, they may compete alone against the opposing team using one ball. If no player shows from a team by the agreed upon time and date of the scheduled match and does not call with intent to communicate circumstances with the opposing team no later than the start time of the match, then the match and points may be forfeited. Teams may not forfeit under any circumstances to another team from their own Squadron / Unit. (ex. FSS-A team vs. FSS-B team. This match **MUST** be played). Each team is allowed to forfeit no more than 2-times without being disqualified from the league. To prevent forfeiture of a match and points, practicing on the course is not permitted the day of play prior to the match.

Play the ball where it lies while playing your own ball during the modified Best Ball format unless the Golf Program Director stipulates otherwise due to abnormal playing conditions. Players may lift, clean and place their ball within one club length no closer to the hole while playing the Scramble / Captain's Choice format and must remain within the same playing conditions as the ball selected (Ex. Rough to rough, not rough to Fairway).

The fee to play will be \$13.00 / person to walk or ride, which does include \$1 that will go towards prize money to be awarded in the form of FSS gift cards at season end to the top 3 teams. (JBC Golf Members pay \$10 to ride, \$1 to walk.) League trophies will also be awarded to the Regular season champs of each branch of the league as well as the overall league champion and runners-up.

TEES:

Air Base: Men ages 16-59 will play the White Tees, Sr. Men ages 60+ will play the Gold Tees, and Ladies and Juniors may play the Red Tees.

NWS: Men ages 16-64 will play the White Tees, Sr. Men ages 65+ will play the Gold Tees, and Ladies and Juniors may play the Red Tees.

TEAMS / ROSTERS:

Teams consist of 4 - 8 players. Multiple teams from one squadron / work unit are permitted. Please submit your team roster to the Golf Program Director for the spring season no later than **10 am 26 February 2021**. The team roster for the fall season is due by **10 am 13 August 2021**. Team rosters can change between the spring and fall seasons. Once the team roster is submitted, players may not play for any other team unless eligible team members are coming back from TDY and/or leaving due to PCS or TDY for an extended period of time of more than a 14-day time period. In this case, contact the Golf Program Director. Any other additions or changes to the roster will be handled on a case by case basis. Please contact the Golf Program Director in advance.

PLAYERS POOL:

A player's pool may be available for Units who cannot field full team or for Units needing a player in short notice. Please contact the Golf Program Director in advance.

SCORECARDS:

PRINT CLEARLY your first and last names please (no nicknames). Annotate ACTUAL HOLE SCORES, not + or - etc... Scorecards and format of play will be available for each team / match with the golf shop staff. Scorecards should be returned to the golf shop staff *or* within the designated league drop box located outside the golf shop door should the clubhouse be closed upon completion of the match with the results annotated. Please have signatures from both teams on the cards. Teams who won a match due to their opponent forfeiting are still required to turn in a scorecard to be awarded the points. No scorecards = No points.

SCHEDULED MATCHES / RESULTS:

It is the responsibility of the Coaches to coordinate matches with each other on a date / time that will work for their teams.

The Golf Program Director will email the Coaches the league match schedule upon the entry of the final team roster or no later than **12 noon on 5 March 2021** for the spring season and by **12 noon on 20 August 2021** for the fall season.

The Golf Program Director will also update / maintain the results spreadsheet with total points accumulated for each respective team and will email updates periodically.